

# Comparisons of Job Characteristics

Focus Occupation: **Gaming Supervisors (39-1011)**

Associated Occupation: **Gaming Managers (11-9071)**

[Compare Knowledge](#)

[Compare Skills](#)

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<<	Focus occupation element is much lower
<	Focus occupation element is lower
0	Focus occupation element is at a similar level
>	Focus occupation element is at a higher level
>>	Focus occupation element is at a much higher level

## Knowledge

Similarity of Focus Occupation to Associated Occupation: 93

Focus Occupation: Gaming Supervisors (39-1011)

Associated Occupation: Gaming Managers (11-9071)

Associated Occupation's Key Knowledge Elements	Average Rating, All Occupations	Associated Occupation's Rating	Focus Occupation's Rating		Evaluation of Focus Occupation
Customer and Personal Service	11.3	20.1	19.9	0	Current knowledge level may be sufficient
Administration and Management	8.4	16.2	11.3	<<	Extensive education and/or training may be required
Mathematics	9.2	13.7	15.0	0	Current knowledge level may be sufficient
Personnel and Human Resources	5.6	11.9	8.9	<<	Extensive education and/or training may be required
Education and Training	9.2	11.5	12.8	>	Current knowledge level is likely sufficient
Sales and Marketing	5.2	11.4	7.5	<<	Extensive education and/or training may be required
Economics and Accounting	4.4	9.0	6.0	<<	Extensive education and/or training may be required

The maximum possible rating is 25.

Source: Alaska Department of Labor and Workforce Development, Research and Analysis Section analysis of O\*NET (Occupation Information Network) data.

## Skills

Similarity of Focus Occupation to Associated Occupation: 95

Focus Occupation: Gaming Supervisors (39-1011)

Associated Occupation: Gaming Managers (11-9071)

Associated Occupation's Key Skills Elements	Average Rating, All Occupations	Associated Occupation's Rating	Focus Occupation's Rating		Evaluation of Focus Occupation
Monitoring	9.9	13.8	15.0	0	Current skill level may be sufficient
Time Management	8.9	13.7	11.4	<	A higher skill level may be required
Coordination	9.1	12.8	11.5	<	A higher skill level may be required
Judgment and Decision Making	9.4	12.8	10.7	<	A higher skill level may be required

Management of Personnel Resources	6.9	12.7	10.8	<	A higher skill level may be required
Social Perceptiveness	9.1	12.7	12.9	0	Current skill level may be sufficient
Service Orientation	7.9	12.5	10.5	<	A higher skill level may be required
Persuasion	7.4	11.6	8.3	<<	Extensive development of skills in this area may be required
Negotiation	6.8	11.5	10.6	0	Current skill level may be sufficient
Management of Financial Resources	3.3	6.9	5.0	<<	Extensive development of skills in this area may be required

The maximum possible rating is 25.

Source: Alaska Department of Labor and Workforce Development, Research and Analysis Section analysis of O\*NET (Occupation Information Network) data.

Abilities		Similarity of Focus Occupation to Associated Occupation: 95			
Focus Occupation: Gaming Supervisors (39-1011) Associated Occupation: Gaming Managers (11-9071)					
Associated Occupation's Key Abilities Elements	Average Rating, All Occupations	Associated Occupation's Rating	Focus Occupation's Rating	Evaluation of Focus Occupation	
Problem Sensitivity	11.1	15.0	14.2	0	Current ability level may be sufficient
Speech Clarity	10.2	14.1	10.5	<<	Extensive improvement in abilities may be required
Inductive Reasoning	10.2	14.0	12.4	<	Some improvement in abilities may be required
Deductive Reasoning	10.6	13.5	10.6	<<	Extensive improvement in abilities may be required
Speech Recognition	9.9	13.4	10.0	<<	Extensive improvement in abilities may be required
Selective Attention	8.7	11.0	9.7	<	Some improvement in abilities may be required
Speed of Closure	5.9	8.4	9.7	>	Current ability level is likely sufficient
Memorization	5.6	7.9	5.9	<<	Extensive improvement in abilities may be required

The maximum possible rating is 25.

Source: Alaska Department of Labor and Workforce Development, Research and Analysis Section analysis of O\*NET (Occupation Information Network) data.

Activities that Both Occupations Have in Common		Similarity of Focus Occupation to Associated Occupation: 97
<b>Focus Occupation: Gaming Supervisors (39-1011)</b> <b>Associated Occupation: Gaming Managers (11-9071)</b>		
Work Activities	Exclusivity of Activity	
Analyze operational or management reports or records	62	
Assign work to staff or employees	30	
Conduct or attend staff meetings	47	
Develop policies, procedures, methods, or standards	21	
Evaluate information from employment interviews	72	

Evaluate performance of employees or contract personnel	54
Explain rules, policies or regulations	48
Hire, discharge, transfer, or promote workers	47
Interview job applicants	69
Investigate customer complaints	67
Monitor gambling establishment operations	99
Orient new employees	59
Pay out winnings	89
Resolve customer or public complaints	54
Schedule employee work hours	60

Not all positions in these occupations will necessarily perform all of the listed activities. The exclusivity rating is an indication of how unique the activity is amongst all occupations. The maximum rating is 100. High scores indicate that only a small number of occupations engage in that activity.

Source: Alaska Department of Labor and Workforce Development, Research and Analysis Section analysis of O\*NET (Occupation Information Network) data.

## Tools and Technologies that Both Occupations Have in Common

Similarity of Focus  
Occupation to Associated  
Occupation: 94

**Focus Occupation: Gaming Supervisors (39-1011)**  
**Associated Occupation: Gaming Managers (11-9071)**

Tools and Technologies	Exclusivity
Business function specific software	1
Calculating machines and accessories	3
Computers	1
Content authoring and editing software	1
Data management and query software	1
Information exchange software	1
Personal communication devices	2
Surveillance and detection equipment	11

Not all positions in these occupations will necessarily use all of the listed tools and technologies. The exclusivity rating is an indication of how unique the tool or technology is amongst all occupations. The maximum rating is 100. High scores indicate that only a small number of occupations use that tool or technology.

Source: Alaska Department of Labor and Workforce Development, Research and Analysis Section analysis of O\*NET (Occupation Information Network) data.